

WHAT IS CLAIMED IS:

- 5 1. A gaming machine printer, comprising:
 a processor;
 a memory coupled to the processor, the memory having
 program instructions executable by the processor stored
 therein, the program instructions including:
10 generating an image on a voucher using a
 thermal print mechanism;
 generating scanned voucher signals by scanning
 the image using an optical scanning device; and
15 voiding the voucher when the scanned voucher
 signals indicate that the image is not properly
 generated.
- 20 2. The gaming machine printer of claim 1, the gaming machine
 printer further comprising a voucher path management system,
 the program instructions for voiding the voucher further
 including:
25 retrieving the voucher from the voucher path
 management system; and
 generating a void image on the voucher.
- 30 3. The gaming machine printer of claim 1, the gaming machine
 printer further comprising a heater bar, the program
 instructions for voiding the voucher further including using
 the heating bar to void the voucher.
- 35 4. A gaming machine printer, comprising:

a processor;

5 a thermal print mechanism coupled to the processor;

 an optical scanning device coupled to the processor;

10 a memory coupled to the processor, the memory having program instructions executable by the processor stored therein, the program instructions including:

15 generating a test image on a voucher using the thermal print mechanism;

 generating scanned test image signals by scanning the test image using the optical scanning device; and

20 adjusting the power supplied to the thermal print mechanism when the scanned voucher signals indicate that the test image is not properly generated.

25 5. A gaming machine printer, comprising:

 a processor;

30 a thermal print mechanism coupled to the processor, the thermal print mechanism having individual thermal elements;

 a memory coupled to the processor, the memory having program instructions executable by the processor stored therein, the program instructions including:

35 generating an electrical stimulus transmitted to an individual thermal element;

 receiving a feedback signal from the individual thermal element in response to the electrical stimulus; and

generating an entry in a memory store when the feedback signal indicates that the individual thermal element is out of tolerance.

6. A gaming machine printer, comprising:

a processor;

a first communication port;

a second communication port;

a memory coupled to the processor, the memory having program instructions executable by the processor stored therein, the program instructions including:

determining when a first device is coupled to the first communication port;

notifying a second device coupled to the second communication port when the first device is coupled to the first communication port; and

establishing a communication session with the first device.

7. A gaming machine printer, comprising:

a processor;

a plurality of communication ports;

a memory coupled to the processor, the memory having program instructions executable by the processor stored therein, the program instructions including:

for each of the plurality of communication ports, determining if a device is coupled to the communication port; and

establishing a communication port as a native

port when a device is detected on the communication port.

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8. A gaming machine printer, comprising:

 a processor;

 a communication port;

10 a nonvolatile memory store coupled to the processor;
 a memory coupled to the processor, the memory having
 program instructions executable by the processor stored
 therein, the program instructions including:

15 storing a status of the gaming machine printer
 in the nonvolatile memory;

 determining the status of a communication link
 to a game via the communication port; and

20 locking the status in the nonvolatile memory
 when the gaming machine printer determines that the
 communications link is interrupted.

9. A gaming machine printer, comprising:

 a stationary module;

25 a mobile module slidably coupled to the stationary
 module; and

30 a coiled electrical cable for coupling electrical
 signals between the mobile module and the stationary
 module.

10. The gaming machine printer of claim 9, the mobile module
 further comprising a sub-module movably coupled to the mobile
 module, whereby the sub-module may be opened to service the

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1 **49970/FLC/F392**

mobile module.

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